

Once Upon a Time, Malaika



Duration:
20 min

Objective:
Think about the role of museums
and the choices that go into creating
their collections.



Moridja Kitenge Banza, *Once Upon a Time, Malaika*, still image from video, 2025.

Collector's Items

- I. In the exhibition you just visited, artist Moridja Kitenge Banza imagined a museum containing objects that tell the story of Princess Malaika.

Imagine that you yourself become an important historical figure because of your heroic deeds.

What objects that belong to you should be kept in a museum in your memory?

Draw them in the display cases below, and write down information about them that would go on a museum **label**.

A small card placed near an object or work of art in a museum or gallery that presents descriptive, scientific or historical information.

Example:

Officer's Sabre, Court of Malaika the First
Mid-20th century
Steel, nickel-plated metal, wood and leather



Description: _____

Year: _____

Materials: _____



Description: _____

Year: _____

Materials: _____

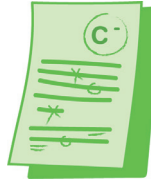


Description: _____

Year: _____

Materials: _____

2. You probably chose objects that represent you in a positive way. Now, thinking differently: among the following objects, circle the ones that you would **NOT** want to see displayed in a museum!



Museums: A Matter of Choice!

3. The people who work in museums also make choices to decide what gets shown to visitors. When you answered the first two questions, why did you choose some objects over others? What do these objects say about you (interests, qualities but also faults, things you would rather keep hidden, etc.)?
